

EYFS REMOTE LEARNING PLAN

Thursday 11th February – Elmer Day 4

CORE LEARNING TASK

Today we are going to think about where the story of Elmer is set – a jungle. Watch this video about jungles.

https://central.espresso.co.uk/espresso/primary_uk/subject/news/video/item1077677/grade/index.html?source=search-all-F-all-all&source-keywords=elme

The video tells us about the colourful creatures that can be found in the jungle and some of the new creatures that have been found.

Today we would like you to create your own jungle. You can do this however you like – as a drawing, painting, in lego or duplo, using junk modelling or any other way you wish. Watch the video again and think about the different features you may have in your jungle.

Once it is complete, you need to create a new creature to live in your jungle. Think of a name for your new creature and some of its' characteristics. Put a picture of your new jungle animal on SeeSaw with an explanation of what your new animal is like.

KEY VOCABULARY

Elmer jungle elephant multi-coloured
patchwork beginning middle end
characters setting plot front cover title

MOTOR SKILLS TASK

Curly Caterpillars – today we are going to continue to practise our robot letters. Have a go at each of the letters – b, h, k, m, n, p, r. Try to write a neat line of each letter. Remember to sit your letters on the line and try to make them all the same size. If you complete this, have a go at writing the letters alternately, e.g. b r b r b r, m p m p m p m p.

Monster Zig Zags – today we are going to continue to practise writing some of our one arm robot letters. First of all, practise our robot pattern –



then use the dotted

letter sheet to trace over each letter carefully.

One Arm Robots – today we are going to the **Dough Disco!!** Follow the link to get you started:

<https://m.youtube.com/watch?v=i-lfzeG1aC4>

Ladder Letters – today we are going to practise our fine motor threading. You might have some threading cards/games at home that you could use. If not, find some wool/string, along with pasta shells, buttons, keys and anything else that has a small hole. See how many things you can thread onto your string. Race against the clock to see if you can complete the challenge faster the second time.

MATHEMATICS TASK

Repeating Patterns



Can you remember when you made repeating patterns on Tuesday, using your socks?

Today we would like you to go on a 'Repeating Pattern Hunt'. It can be around your house or outside on a walk

How many different repeating patterns can you find? Where did you find them? Show us on Seesaw.

If you have time, you could also visit espresso www.discoveryeducation.co.uk
(Login: espresso username: Student 35728 password: sherwood)

Peg pattern video – and watch the short video

And

Shape pattern activities – complete the repeating pattern activity

PHONICS TASK

BLUES – ask a grown-up to hide the following words around your home **duck/den/rug/map**. How many words can you find and read? Now we would like you to draw a duck, a den, a rug and a map. Use your phonics to chop up each word and label your pictures.

YELLOW – today we would like you to play '**Musical Marvellous Mayhem**' again. Here is a selection of words you could use: **pin/sack/rug/puff/bed**
Phase 2 sounds: **s/a/t/i/n/m/d/g/o/c/k/ck/e/u/r/h/b/f/l/l/ss/ff**
Practise reading and writing the caption: **go to the top**

REDS – on '**Phonics Play**' play '**Buried treasure.**' Select **revise all phase 2**.
Practise reading and writing the captions: **a pin on a map/rats in a sack**

PURPLES – can you remember the digraph you learnt yesterday? **/th/** Practise the two sounds it makes.

Today's new digraph: **/ng/** On espresso, watch the video on '**Scrap's Phonics**' for **/ng/**
Lay the following graphemes on your table: **ng/ch/sh/th/i/r/o/s/k/m/n**

Use the graphemes to spell the words: **ring/song/king/moth/thin**

Practise writing the sentence: **I can sing a song**. Remember your sentence needs a capital letter at the start, finger spaces and a full stop at the end.

GREENS – Practise reading the tricky words **/my/** and **/you/**. The last letter in the tricky word **/my/** makes the sound **/igh/** and the last two letters in the word **/you/** make the long sound **/oo/**! Don't let them trick you!

Join Miss Brown on seesaw for '**Musical Marvellous Mayhem**' where I will introduce you to a new game. You will need: a tray, a wooden spoon, small pieces of paper and a pen!

Sounds you will need: **ar/oi/ur/p/k/c/d/f/l/j/n/h/k/s/t**

Here is a list of words to use for this game: **park/card/foil/join/hurt/surf**

KEEPING IN TOUCH

Dear Pupils, please submit your work using Seesaw as soon as you have completed your task. This can include a photograph of your completed task, a video or an uploaded file. Your Key Worker will look forward to receiving your work and sharing feedback with you.

Dear Parents, please do not hesitate to use our Year Group emails if you have any questions or concerns. Kind regards, Mrs Hanson, Miss Brown and Mrs Barker.

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